

# Proving Bounds for Real Linear Programs in Isabelle/HOL

**TYPES 2004, Jouy-en-Josas**

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# The Flyspeck Project

Initiated by Tom Hales in 2003.

**Goal:** *Complete* formalization and proof of the Kepler conjecture within a *mechanical theorem prover*.



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A subproblem: Prove upper bounds for about **100,000** real linear programs, each involving about **200** variables and **2000** constraints.



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## Goal:

maximize  $c * x$ ,

where the column vector  $x \in \mathbb{R}^{n \times 1}$  is constrained by

$$A * x \leq b.$$





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Usual method for solving LP's: *Simplex method*.



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**Proposal by Tom Hales:**

Use the solution  $y$  of the dual linear program as a *certificate*.



# The Dual Linear Program

## Given:

- a matrix  $A \in \mathbb{R}^{m \times n}$
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## Goal:

minimize  $y * b$ ,

where the row vector  $y \in \mathbb{R}^{1 \times m}$  is constrained by

$$y * A = c \wedge y \geq 0.$$



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Given an LP:

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for all feasible solutions  $y$  of the dual LP and all feasible solutions  $x$  of the general LP





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**Duality Theorem:** If both general and dual LP have feasible solutions, then

$$\min\{y * b \mid \dots\} = \max\{c * x \mid \dots\}$$



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Prove a **generic theorem** based on duality that gives an upper bound for any LP that fulfills certain assumptions.



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  - calculation can be done by any external solver
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2. form the dual LP and calculate the certificate  $y$ 
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3. instantiate the generic theorem with the LP data and the calculated certificate, then simplify



# Generic Theorem for Upper Bound

Data  $A$  and  $c$  of general LP is known only *approximately*:

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Variables that will be instantiated are shown in **red**:

$$\llbracket A * x \leq b; A_1 \leq A; A \leq A_2; c_1 \leq c; c \leq c_2; r_1 \leq x; x \leq r_2; 0 \leq y \rrbracket$$

$$\implies c * x$$

$$\leq y * b +$$

$$\left( \text{let } s_1 = c_1 - y * A_2; s_2 = c_2 - y * A_1 \right.$$

$$\left. \text{in } s_2^+ * r_2^+ + s_1^+ * r_2^- + s_2^- * r_1^+ + s_1^- * r_1^- \right)$$





# Before / After Simplification

**Before:** Variables that will be instantiated are shown in red:

$$\llbracket A * x \leq b; A_1 \leq A; A \leq A_2; c_1 \leq c; c \leq c_2; r_1 \leq x; x \leq r_2; 0 \leq y \rrbracket$$

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**After:** Simplified terms without variables are shown in blue:

$$\llbracket A * x \leq b; A_1 \leq A; A \leq A_2; c_1 \leq c; c \leq c_2; r_1 \leq x; x \leq r_2 \rrbracket$$

$$\implies c * x \leq \text{bound}$$



# Further Details

- Finite Matrices
- Lattice-ordered Rings
- Axiomatic Type Classes
- Sparse Matrix Representation
- Representation of Real Numbers



# Finite Matrices

`type 'a infmatrix = nat  $\Rightarrow$  nat  $\Rightarrow$  'a`



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# Operations on Finite Matrices

We can now define the usual operations on matrices:

- Matrix multiplication  $A * B$
- Addition  $A + B$
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We also need:

- Componentwise comparison  $A \leq B$
- Positive part  $A^+$  , negative part  $A^-$



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$$\begin{pmatrix} 1 & 7 & 3 \\ 2 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 7 & 3 \\ 2 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$



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$\Rightarrow$

$$\begin{pmatrix} 1 & 7 & 3 \\ 2 & 1 & 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 2 \\ 10 \\ 5 \end{pmatrix} = \begin{pmatrix} 1 & 7 & 3 \\ 4 & 1 & 0 \\ 10 & 0 & 0 \\ 5 & 0 & 0 \end{pmatrix}$$



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the ring of  $n \times n$ -matrices is a lattice-ordered ring  
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- the structure is a ring
- the structure is a lattice
- the partial order is compatible with addition and multiplication:
  - $a \leq b \rightarrow c + a \leq c + b$
  - $a \leq b \wedge 0 \leq c \rightarrow c * a \leq c * b$
  - $a \leq b \wedge 0 \leq c \rightarrow a * c \leq b * c$





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types `int` and `real` are lattice-ordered rings
- if  $\alpha$  is a lattice-ordered ring, then so is  `$\alpha$  matrix`  
⇒ many already existing theorems and tactics are reused



# Bounds for Products in L-Rings

Given elements  $a$  and  $b$  of an l-ring:

$$a_1 \leq a \leq a_2$$

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Bounds for  $a * b$  ?



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$$a * b = (a^+ + a^-) * (b^+ + b^-)$$



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$$\begin{aligned} a * b &= (a^+ + a^-) * (b^+ + b^-) \\ &= a^+ * b^+ + a^+ * b^- + a^- * b^+ + a^- * b^- \\ &\leq a_2^+ * b_2^+ + a_1^+ * b_2^- + a_2^- * b_1^+ + a_1^- * b_1^- \end{aligned}$$



# Sparse Matrix Representation

We need to actually calculate with matrices  
⇒ *sparse* representation of matrices as list of lists:

**type** 'a spvec = (nat \* 'a) list

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sparse-row-matrix →

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# Representation of Real Numbers

**constdefs**

`pow2 :: int  $\Rightarrow$  real`

`pow2 z  $\equiv$  if z  $\geq$  0 then  $2^{\text{nat } z}$  else inverse  $2^{\text{nat } (-z)}$`

`float :: int*int  $\Rightarrow$  real`

`float (m, e)  $\equiv$  (real m) * (pow2 e)`





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Advantages of this representation:

- simple rules for calculation with floats
- given  $r \in \mathbb{R}$ , and  $\delta > 0$ , there are  $m_1, m_2, e_1, e_2$  such that

$$r - \delta \leq \text{float}(m_1, e_1) \leq r \leq \text{float}(m_2, e_2) \leq r + \delta$$



# Performance Issues

Three options for simplifying:

- Isabelle's simplifier
- Theorem generating code generator (speedup of factor 3.5)
- Reflection via rewriting oracle (further speedup of factor  $\approx 100$ )



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Using reflection, a bound for a typical Flyspeck-LP is obtained on a 3Ghz Pentium IV in about

**8 seconds**

$\implies$  the bounds for all LP's should be provable in about

**10 days**



# Future Work / Next Step

Bring together LP's with the work (in progress) of

- Gertrud Bauer: Graph Generation
- Roland Zumkeller: Nonlinear Inequalities



# Thanks for listening!!

